

Übersetzung in Stackcode

trans ($F(x) = \text{if } x > 0 \text{ then } x-1 \text{ else } F(F(x+2))$)

= 1: **exptrans**(if $x > 0$ then $x-1$ else $F(F(x+2))$), 1)
RET

= 1: **exptrans** ($x > 0$, 1.1)

JMC 1.3;

exptrans ($x-1$, 1.2)

JMP 1.4;

1.3: **exptrans** ($F(F(x+2))$, 1.3)

1.4: RET

= 1: **exptrans** (x , 1.1.1)

exptrans (0 , 1.1.2)

EXEC >;

JMC 1.3;

exptrans (x , 1.2.1)

exptrans (1 , 1.2.2)

EXEC -;

JMP 1.4;

1.3: **exptrans** ($F(x+2)$, 1.3.1)

CREATE(1, 1.3.0);

JMP 1;

1.3.0,

1.4: RET

trans ($F(x) = \text{if } x > 0 \text{ then } x-1 \text{ else } F(F(x+2))$)

```
= 1:    exptrans ( x , 1.1.1)
        exptrans ( 0 , 1.1.2)
        EXEC >;
        JMC 1.3;
        exptrans ( x , 1.2.1)
        exptrans ( 1 , 1.2.2)
        EXEC -;
        JMP 1.4;
1.3:    exptrans ( F(x+2) , 1.3.1)

        CREATE(1, 1.3.0);
        JMP 1;
1.3.0,
1.4:    RET
```

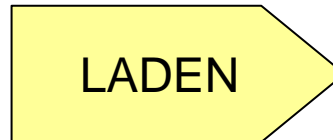
```
= 1:    LOAD 1;
        EXEC 0;
        EXEC >;
        JMC 1.3;
        LOAD 1;
        EXEC 1;
        EXEC -;
        JMP 1.4;
1.3:    exptrans ( x+2 , 1.3.1.1)

        CREATE(1,1.3.1.0);
        JMP 1;
1.3.1.0: CREATE(1, 1.3.0);
        JMP 1;
1.3.0,
1.4:    RET
```

trans (F(x) = if x>0 then x-1 else F(F(x+2)))

Standardadressform

```
= 1:  LOAD 1;
      EXEC 0;
      EXEC >;
      JMC 1.3;
      LOAD 1;
      EXEC 1;
      EXEC -;
      JMP 1.4;
1.3:  LOAD 1;
      EXEC 2;
      EXEC +;
      CREATE(1,1.3.1.0);
      JMP 1;
1.3.1.0: CREATE(1, 1.3.0);
        JMP 1;
1.3.0,
1.4:  RET
```



```
= 1:  LOAD 1;
2:    EXEC 0;
3:    EXEC >;
4:    JMC 9;
5:    LOAD 1;
6:    EXEC 1;
7:    EXEC -;
8:    JMP 16;
9:    LOAD 1;
10:   EXEC 2;
11:   EXEC +;
12:   CREATE(1,14);
13:   JMP 1;
14:   CREATE(1, 16);
15:   JMP 1;
16:   RET
```

Zustandsfolge der Stackmaschine

Programmspeicher

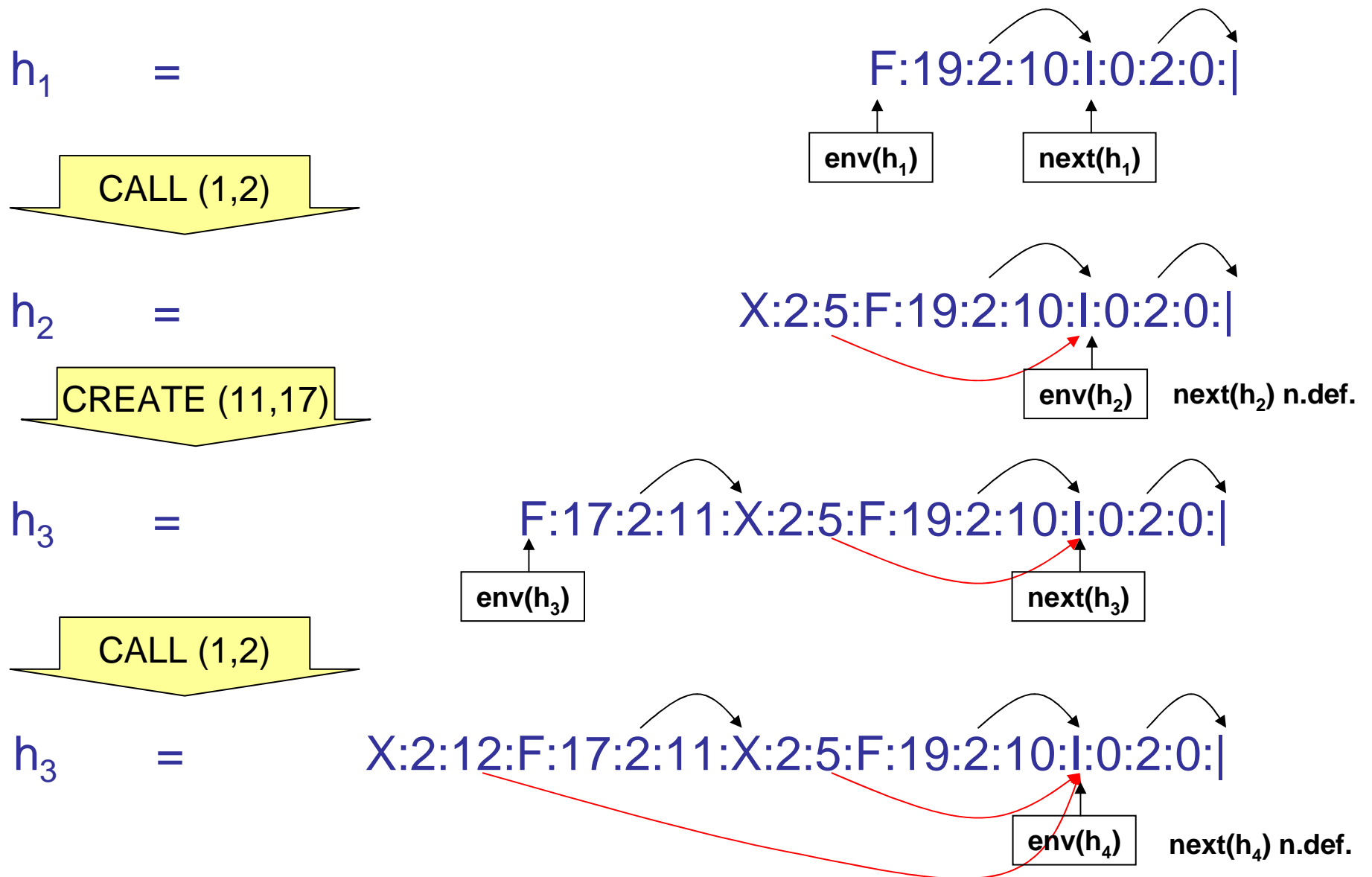
```

1:  LOAD 1;
2:  EXEC 0;
3:  EXEC >;
4:  JMC 9;
5:  LOAD 1;
6:  EXEC 1;
7:  EXEC -;
8:  JMP 16;
9:  LOAD 1;
10: EXEC 2;
11: EXEC +;
12: CREATE(1,14);
13: JMP 1;
14: CREATE(1, 16);
15: JMP 1;
16: RET
    
```

BZ	DK	FK	.
1		0:2:0	
2	0	0:2:0	
3	0:0	0:2:0	
4	ff	0:2:0	
9		0:2:0	
10	0	0:2:0	
11	0:2	0:2:0	
12	2	0:2:0	
13		14:2:2:0:2:0	
1		14:2:2:0:2:0	
2	2	14:2:2:0:2:0	
3	2:0	14:2:2:0:2:0	
4	tt	14:2:2:0:2:0	
5		14:2:2:0:2:0	
6	2	14:2:2:0:2:0	
7	2:1	14:2:2:0:2:0	
8	1	14:2:2:0:2:0	
16	1	14:2:2:0:2:0	
14	1	0:2:0	
15		16:2:1:0:2:0	

BZ	DK	FK	.
1		16:2:1:0:2:0	
2	1	16:2:1:0:2:0	
3	1:0	16:2:1:0:2:0	
4	tt	16:2:1:0:2:0	
5		16:2:1:0:2:0	
6	1	16:2:1:0:2:0	
7	1:1	16:2:1:0:2:0	
8	0	16:2:1:0:2:0	
16	0	16:2:1:0:2:0	
16	0	0:2:0	
0	0		

Funktionskellerzustände (nicht-strikte Semantik)



Übersetzung in Stackcode (nicht-strikte Semantik)

trans ($F(x) = \text{if } x > 0 \text{ then } x-1 \text{ else } F(F(x+2))$)

= 1: **exptrans**($\text{if } x > 0 \text{ then } x-1 \text{ else } F(F(x+2))$, 1)
RET

```
= 1:      exptrans ( x , 1.1.1)
          exptrans ( 0 , 1.1.2)
          EXEC >;
          JMC 1.3;
          exptrans ( x , 1.2.1)
          exptrans ( 1 , 1.2.2)
          EXEC -;
          JMP 1.4;
1.3:      JMP 1.3.0;
1.3.1:    exptrans ( F(x+2) , 1.3.1)

          RET;
1.3.0:    CREATE(1, 1.3.0);
          JMP 1;
1.3.2, 1.4:RET
```

```
= 1:      CALL ( 1 , 1.1.1.0);
1.1.1.0:  EXEC 0;
          EXEC >;
          JMC 1.3;
          CALL ( 1 , 1.2.1.0)
1.2.1.0:  EXEC 1;
          EXEC -;
          JMP 1.4;
1.3:      JMP 1.3.0;
1.3.1:    JMP 1.3.1.0;
1.3.1.1:  CALL (1, 1.3.1.1.1.0)
1.3.1.1.1.0: EXEC 2;
          EXEC +;
          RET;
1.3.1.0:  CREATE(1.3.1.1,1.3.1.2);
          JMP 1;
1.3.1.2:  RET;
1.3.0:    CREATE(1.3.1, 1.3.0);
          JMP 1;
1.3.2, 1.4: RET
```

trans (F(x) = if x>0 then x-1 else F(F(x+2)))

Standardadressform

```
= 1:      CALL ( 1 , 1.1.1.0);
  1.1.1.0: EXEC 0;
           EXEC >;
           JMC 1.3;
           CALL ( 1 , 1.2.1.0)
  1.2.1.0: EXEC 1;
           EXEC -;
           JMP 1.4;
  1.3:     JMP 1.3.0;
  1.3.1:   JMP 1.3.1.0;
  1.3.1.1: CALL (1, 1.3.1.1.1.0)
  1.3.1.1.1.0: EXEC 2;
               EXEC +;
               RET;
  1.3.1.0: CREATE(1.3.1.1,1.3.1.2);
           JMP 1;
  1.3.1.2: RET;
  1.3.0:   CREATE(1.3.1, 1.3.0);
           JMP 1;
  1.3.2, 1.4: RET
```

LADEN

```
= 1:      CALL ( 1 , 2);
  2:      EXEC 0;
  3:      EXEC >;
  4:      JMC 9;
  5:      CALL ( 1 , 6)
  6:      EXEC 1;
  7:      EXEC -;
  8:      JMP 20;
  9:      JMP 18;
  10:     JMP 15;
  11:     CALL (1, 12)
  12:     EXEC 2;
  13:     EXEC +;
  14:     RET;
  15:     CREATE(11,17);
  16:     JMP 1;
  17:     RET;
  18:     CREATE(10, 20);
  19:     JMP 1;
  20:     RET
```

Zustandsfolge der modifizierten Stackmaschine

Programmspeicher

```

= 1: CALL ( 1 , 2);
  2: EXEC 0;
  3: EXEC >;
  4: JMC 9;
  5: CALL ( 1 , 6)
  6: EXEC 1;
  7: EXEC -;
  8: JMP 20;
  9: JMP 18;
 10: JMP 15;
 11: CALL (1, 12)
 12: EXEC 2;
 13: EXEC +;
 14: RET;
 15: CREATE(11,17);
 16: JMP 1;
 17: RET;
 18: CREATE(10, 20);
 19: JMP 1;
 20: RET
    
```

BZ	DK	FK	.
1			l:0:2:0
2	0		l:0:2:0
3	0:0		l:0:2:0
4	ff		l:0:2:0
9			l:0:2:0
18			l:0:2:0
19		F:20:2:10:l:0:2:0	
1		F:20:2:10:l:0:2:0	
10		X:2:5:F:20:2:10:l:0:2:0	
15		X:2:5:F:20:2:10:l:0:2:0	
16		F:17:2:11:X:2:5:F:20:2:10:l:0:2:0	
1		F:17:2:11:X:2:5:F:20:2:10:l:0:2:0	
11		X:2:12:F:17:2:11:X:2:5:F:20:2:10:l:0:2:0	
12	0	X:2:12:F:17:2:11:X:2:5:F:20:2:10:l:0:2:0	
13	0:2	X:2:12:F:17:2:11:X:2:5:F:20:2:10:l:0:2:0	
14	2	X:2:12:F:17:2:11:X:2:5:F:20:2:10:l:0:2:0	
2	2	F:17:2:11:X:2:5:F:20:2:10:l:0:2:0	
3	2:0	F:17:2:11:X:2:5:F:20:2:10:l:0:2:0	
4	tt	F:17:2:11:X:2:5:F:20:2:10:l:0:2:0	
5		F:17:2:11:X:2:5:F:20:2:10:l:0:2:0	
11		X:6:12:F:17:2:11:X:2:5:F:20:2:10:l:0:2:0	

Zustandsfolge der modifizierten Stackmaschine

Programmspeicher

```

= 1: CALL ( 1 , 2);
  2: EXEC 0;
  3: EXEC >;
  4: JMC 9;
  5: CALL ( 1 , 6)
  6: EXEC 1;
  7: EXEC -;
  8: JMP 20;
  9: JMP 18;
 10: JMP 15;
 11: CALL (1, 12)
 12: EXEC 2;
 13: EXEC +;
 14: RET;
 15: CREATE(11,17);
 16: JMP 1;
 17: RET;
 18: CREATE(10, 20);
 19: JMP 1;
 20: RET
    
```

BZ	DK	FK
11		X:6:12:F:17:2:11:X:2:5:F:20:2:10:l:0:2:0
12	0	X:6:12:F:17:2:11:X:2:5:F:20:2:10:l:0:2:0
13	0:2	X:6:12:F:17:2:11:X:2:5:F:20:2:10:l:0:2:0
14	2	X:6:12:F:17:2:11:X:2:5:F:20:2:10:l:0:2:0
6	2	F:17:2:11:X:2:5:F:20:2:10:l:0:2:0
7	2:1	F:17:2:11:X:2:5:F:20:2:10:l:0:2:0
8	1	F:17:2:11:X:2:5:F:20:2:10:l:0:2:0
20	1	F:17:2:11:X:2:5:F:20:2:10:l:0:2:0
17	1	X:2:5:F:20:2:10:l:0:2:0
2	1	F:20:2:10:l:0:2:0
3	1:0	F:20:2:10:l:0:2:0
4	tt	F:20:2:10:l:0:2:0
5		F:20:2:10:l:0:2:0
10		X:6:5:F:20:2:10:l:0:2:0
15		X:6:5:F:20:2:10:l:0:2:0
16		F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
1		F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
11		X:2:12:F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
12	0	X:2:12:F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
13	0:2	X:2:12:F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
14	2	X:2:12:F:17:2:11:X:6:5:F:20:2:10:l:0:2:0

Zustandsfolge der modifizierten Stackmaschine

Programmspeicher

```

= 1: CALL ( 1 , 2);
  2: EXEC 0;
  3: EXEC >;
  4: JMC 9;
  5: CALL ( 1 , 6)
  6: EXEC 1;
  7: EXEC -;
  8: JMP 20;
  9: JMP 18;
 10: JMP 15;
 11: CALL (1, 12)
 12: EXEC 2;
 13: EXEC +;
 14: RET;
 15: CREATE(11,17);
 16: JMP 1;
 17: RET;
 18: CREATE(10, 20);
 19: JMP 1;
 20: RET
    
```

BZ	DK	FK
14	2	X:2:12:F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
2	2	F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
3	2:0	F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
4	tt	F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
5		F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
11		X:6:12:F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
12	0	X:6:12:F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
13	0:2	X:6:12:F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
14	2	X:6:12:F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
6	2	F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
7	2:1	F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
8	1	F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
20	1	F:17:2:11:X:6:5:F:20:2:10:l:0:2:0
17	1	X:6:5:F:20:2:10:l:0:2:0
6	1	F:20:2:10:l:0:2:0
7	1:1	F:20:2:10:l:0:2:0
8	0	F:20:2:10:l:0:2:0
20	0	F:20:2:10:l:0:2:0
20	0	l:0:2:0
0	0	